

Michael Schwartz

UX/UI DESIGNER, VARSITY ATHLETE

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Education

Cornell University

MASTERS IN PROFESSIONAL STUDIES IN INFORMATION SCIENCE

- Enrolled in Early Admit Program for undergraduate seniors

Ithaca, NY

Dec 2021

Cornell University

BACHELOR OF SCIENCE IN INFORMATION SCIENCE, MINOR IN BUSINESS GPA: 3.58/4.0

- Participating in Hunter R. Rawlings III Presidential Research Scholars Program

Ithaca, NY

May 2021

Experience

Bloomberg L.P.

UX RESEARCH AND DESIGN CO-OP

- Conduct research to identify solutions that will enable users with disabilities to gain greater access to data visualizations
- Perform feasibility studies, iterate and implement a high-fidelity prototype with D3.js and natural language processing
- Compose final report and present findings to senior management

New York, NY

Feb 2021 - PRESENT

AI-Learners

DESIGN MANAGER

- Oversee design of an e-learning platform that helps children with learning disabilities improve mathematical performance
- Design and implement data module that provides descriptive, predictive, and prescriptive analytics to parents and educational specialists

Ithaca, NY

Dec 2020 - PRESENT

RISE Summer 2020

UX/UI DESIGN INTERN

- Collaborated with a team to create an app that enables students to manage their professional network
- Conducted interviews, lead brainstorming sessions, created/iterated upon interactive prototype, and assisted in user testing

Los Angeles, CA

Jul. 2020 - Sept. 2020

Suffolk Community College

UX DESIGN INTERN

- Assisted lead web developer in implementing a redesign of the navigation of the college website for incoming students
- Conducted interviews, drew sketches of initial design, and organized navigational architecture

Selden, NY

Dec. 2019 - Mar. 2020

Cornell Cooperative Extension

RESEARCH INTERN

- Created and tested the use of immersive video to communicate about local farming and agriculture to a non-agricultural audience
- Assisted in all aspects of focus group research; summarized key insights, and analyzed qualitative and quantitative data

Ithaca, NY

May. 2019 - Mar. 2020

Extracurricular

Cornell University

TEACHING ASSISTANT, INFO 3450 - HUMAN COMPUTER INTERACTION DESIGN

- Provide mentorship for group projects, hold office hours, and grade assignments

Cornell Men's Fencing

TEAM CAPTAIN/ TREASURER

- Lead team in practices, meetings, and help facilitate communication among athletes and coaches

Virtual Embodiment Lab

RESEARCH ASSISTANT

- Conducted three types of experiments (hands-on, desktop, and virtual reality) of a Moon phase simulation for participants

Skills

Design UI/UX design, product design, web design, prototyping, usability testing, wireframes/mockups, interviews, sketching

Tools Figma, Sketch, Illustrator, Photoshop, Adobe XD, InVision, Balsamiq

Development HTML5, CSS3, JavaScript, Flutter, Dart, Python, PHP, MySQL